

## Contact



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## Skills

- C++
- C#
- DirectX 11
- HLSL
- Unity
- Unreal
- Git
- Perforce
- Javascript

## Languages

Swedish (Native)

English (Fluent)

## **Hobbies**









### Core/Tools Programmer

# Elias Böök

Passionate game development student seeking to join the games industry, with a strong interest in graphics and tools programming.

# Personal Profile

In my spare time I enjoy playing video games and chatting with people from all over the world. I play the piano and write/create music. To take photos and climb I find relaxing.

I am very loyal and stand up for my friends. I am curious and learn easily. No tasks are impossible as there is always a solution. I started programming when I was 14 years old.

# **Achievements**

### High school SM in programming 2021

At the school qualifiers I placed 5th (Top 1.8% out of all high school students), going on to place 25th in the finals.

## Award winning UF company 2020

Together with my UF company Street Sign UF we took home first place for best pitch at Teknikum (High school), and "Innovation of the year" at a regional level.

# Education

### The Game Assembly 2022-2025 Game Programmer

Courses in Graphics programming, Linear algebra, Debugging and more. Developing our own game engines from scratch, and completing 8 group game projects.

### Ädelfors Folkhögskola 2021-2022 Indie Game Studio

Learning about what goes into being a indie game developer, from finance to marketing.

# Teknikum (Gymnasium) 2018-2021 Information and media technology

Very browed line where I specialized in software development and a bit of games programming







### Korrö Folk Music Festival 2017-2023

#### Sound/Light engineer

I managed the lighting and sound of 2 different stages at Korrö Folkmusikfestival

### She was such a good horse 2022

### **Programming Intern**

Worked on an unannounced project, using Unreal engine, Perforce, Visual studio. Programming in both C++ and Blueprints.

### Freelance 2020-2022

### **App Developer**

Main/only programmer for a fitness focused app that is still in development. Made with React-native, Express.js, socket.io and FaunaDB

#### Vöfab 2018-2020

### Property caretaker (Summer job)

3 summers in a row example of tasks: Paint fence, water plants and more...

# Extra



# Street Sign UF (UF Company) 2019-2020

### Lead programmer

We created a award winning app known as "Skylten - Sveriges Vägskyltar" winning multiple prizes on a local and regional level